



Pupil Charging Policy

The Woodlands

Approved by:	L Candler S Green	Date: Sept 23
Last reviewed on:	Sept 23	
Next review due by:	Sept 24	

INTRODUCTION

We do not charge for any activity undertaken during school hours as part of the National Curriculum.

SCHOOLTRIPS/VISITS AND ACTIVITIES DURING SCHOOLTIME

When organising school activities, trips or visits which enrich the curriculum and educational experience of the children, the school and the Management Committee have decided not to ask for any contribution from parents/carers.

The following is a list of additional activities sometimes organised by the school. This list is not exhaustive:

- Visits to museums
- Sporting activities – sometimes involving transport expenses
- Outdoor adventure activities
- Visits to the theatre
- Musical events

RESIDENTIAL VISITS – CHARGES

If the school organises a residential visit in school time or mainly school time, which is to provide education directly related to the National Curriculum, the school and the Management Committee have decided they may ask for a contribution from parents/carers.

OUT OF SCHOOL CLUBS AND ACTIVITIES

When the school offers a range of out-of-school clubs – the school and the Management Committee have decided not to ask for any contribution from parents/carers.

SCHOOL UNIFORM

Each Pupil will be provided with one new set of school uniform free of charge. Parents/carers will be charged for any replacement items of the school uniform.

LOSS OF /DAMAGE TO SCHOOL PROPERTY

Parents/Carers may be asked to meet the costs of repair/replacement of school property lost or damaged as a result of a pupil's misbehaviour.

LOSS OF /DAMAGE TO SCHOOL PROPERTY

Transport is provided to the Woodlands if home / school distance is over 2 miles for those children aged under 8 and over 3 miles for those aged 8 years and over, payment will not be made for alternative arrangements, ie parent transporting child into school; other than in exceptional circumstances such as where transport cannot be procured.